

Diploma Programme

Approved notation for developing pseudocode



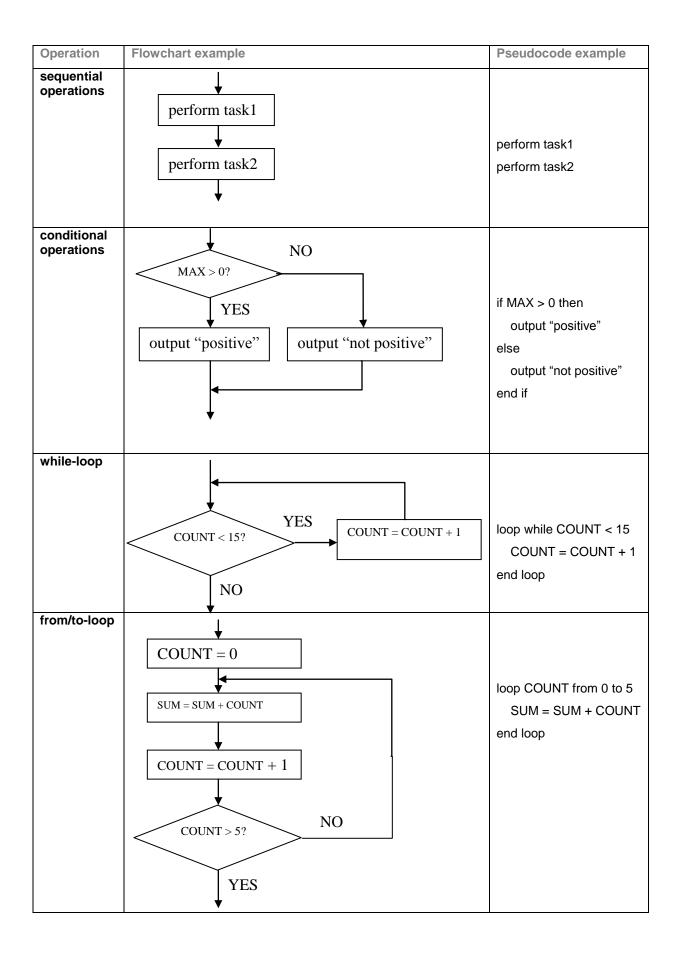
Approved notation for developing pseudocode

When developing pseudocode teachers must use the symbols below, which are those used in mathematics.

This information should be distributed to candidates as close as possible to the commencement of teaching of the course. This notation sheet will be available to candidates during the external examinations.

Conventions	Variable names are all capitals, for example, CITY
	Pseudocode keywords are lower case, for example, loop, if
	Method names are mixed case, for example, getRecord
	Methods are invoked using the "dot notation" used in Java, C++, C#, and similar languages, for example, BIGARRAY.binarySearch(27)
Variable names	These will be provided and comments // used, for example:
	N = 5 // the number of items in the array
	SCOREHISTORY,getExam(NUM) // get the student's score on exam NUM
Assigning a value to a	Values will be assigned using = , for example:
variable	N = 5 // indicates the array has 5 data items
	VALUE[0] = 7 // assigns the first data item in the array a value of 7
Output of information	Output—this term is sufficient to indicate the data is output to a printer, screen, for example:
	output COUNT // display the count on the screen

Symbol	Definition	Examples	
=	is equal to	X = 4, X = K	If X = 4
>	is greater than	X > 4	if X > 4 then
>=	is greater than or equal to	X >= 6	loop while X >= 6
<	is less than	VALUE[Y] < 7	loop until VALUE[Y] < 7
<=	is less than or equal to	VALUE[] <=12	if VALUE[Y] <= 12 then
≠	not equal to	X ≠ 4, X ≠ K	
AND	logical AND	A AND B	if X < 7 AND Y > 2 then
OR	logical OR	A OR B	if X < 7 OR Y > 2 then
NOT	logical NOT	NOT A	if NOT X = 7 then
mod	modulo	15 mod 7 = 1	if VALUE[Y] mod 7 = 0 then
div	integer part of quotient	15 div 7 = 2	if VALUE[Y] div 7 = 2 then





Computer Science First Exams 2014

Pseudocode in Examinations

- Standard Data Structures
- Examples of Pseudocode

Candidates are **NOT** allowed a copy of this document during their examinations.



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Introduction

The purpose of this document is to show the standard data structures and methods which may be displayed in IB Diploma Programme Computer Science examinations.

These methods, in their pseudocode format, may be used without explanation or clarification in examination questions. Teachers should ensure that candidates will be able to interpret these methods when presented as part of an examination question.

This list is not exhaustive. Other methods may be used in examination questions; however any additional methods will be fully explained within the examination.

This information is supported by a series of pseudocode examples, demonstrating how the pseudocode will be formatted and displayed during IB examinations.

Where answers are to be written in pseudocode, the examiners will be looking for clear algorithmic thinking to be demonstrated. In examinations, this type of question will be written in the approved notation, so a familiarity with it is expected.

It is accepted that under exam conditions candidates may, in their solutions, use pseudocode similar to a programming language with which they are familiar. This is acceptable. The markscheme will be written using the approved notation. Provided the examiners can see the logic in the candidate's response, regardless of language, it will be credited.

No marks will be withheld for syntax errors.

Candidates are not permitted to invoke a powerful command if it trivializes the question. For example, in response to a question asking the candidate to "*Construct an algorithm to arrange the elements of an array in increasing order*", the pseudocode "*sort the array*" is inappropriate and will receive no marks.



Higher Level and Standard Level

Arrays

An array is an indexed and ordered set of elements. Unless specifically defined in the question, the index of the first element in an array is 0.

NAMES[0] // The first element in the array NAMES

Strings

A string can contain a set of characters, or can be empty. Strings can be used like any other variable.

```
MYWORD = "This is a string"
if MYWORD = "the" then
    output MYWORD
end if
```

Strings should be regarded as a class of objects. However no methods belonging to that class are part of this standard. Instead, if a specialized method such as charAt() or substring() is to be used in an examination, it will be fully specified as part of the question in which it is needed.



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Collections

Collections store a set of elements. The elements may be of any type (numbers, objects, arrays, Strings, etc.).

A collection provides a mechanism to iterate through all of the elements that it contains. The following code is guaranteed to retrieve each item in the collection exactly once.

```
// STUFF is a collection that already exists
STUFF.resetNext()
loop while STUFF.hasNext()
    ITEM = STUFF.getNext()
    // process ITEM in whatever way is needed
end loop
```

Method name	Brief description	Example: HOT, a collection of temperatures	Comment
addItem()	Add item	HOT.addItem(42) HOT.addItem("chile")	Adds an element that contains the argument, whether it is a value, String, object, etc.
getNext()	Get the next item	TEMP = HOT.getNext()	getNext() will return the first item in the collection when it is first called.
			Note: getNext() does not remove the item from the collection.
resetNext()	Go back to the start of the collection	HOT.resetNext() HOT.getNext()	Restarts the iteration through the collection. The two lines shown will retrieve the first item in the collection.
hasNext()	Test: has next item	if HOT.hasNext() then	Returns TRUE if there are one or more elements in the collection that have not been accessed by the present iteration: The next use of getNext() will return a valid element.
isEmpty()	Test: collection is empty	if HOT.isEmpty() then	Returns TRUE if the collection does not contain any elements.



Higher Level Only

Stacks

A stack stores a set of elements in a particular order: Items are retrieved in the reverse order in which they are inserted (Last-in, First-out). The elements may be of any type (numbers, objects, arrays, Strings, etc.).

Method name	Brief description	Example: OPS, a stack of integers	Comment
push()	Push an item onto the stack	OPS.push(42)	Adds an element that contains the argument, whether it is a value, String, object, etc. to the top of the stack.
pop()	Pop an item off the stack	NUM = OPS.pop()	Removes and returns the item on the top of the stack.
isEmpty()	Test: stack contains no elements	if OPS.isEmpty() then	Returns TRUE if the stack does not contain any elements.

Queues

A queue stores a set of elements in a particular order: Items are retrieved in the order in which they are inserted (First-in, First-out). The elements may be of any type (numbers, objects, arrays, Strings, etc.).

Method name	Brief description	Example: WAIT, a queue of Strings	Comment
enqueue()	Put an item into the end of the queue	WAIT.enqueue("Mary")	Adds an element that contains the argument, whether it is a value, String, object, etc. to the end of the queue.
dequeue()	Remove an item from front of the queue	CLIENT = WAIT.dequeue()	Removes and returns the item at the front of the queue.
isEmpty()	Test: queue contains no elements	if WAIT.isEmpty() then	Returns TRUE if the queue does not contain any elements.



Examples of Pseudocode

AVERAGING AN ARRAY

The array STOCK contains a list of 1000 whole numbers (integers). The following pseudocode presents an algorithm that will count how many of these numbers are non-zero, adds up all those numbers and then prints the average of all the non-zero numbers (divides by COUNT rather than dividing by 1000).

```
COUNT = 0
TOTAL = 0
loop N from 0 to 999
if STOCK[N] > 0 then
    COUNT = COUNT + 1
    TOTAL = TOTAL + STOCK[N]
end if
end loop
if NOT COUNT = 0 then
    AVERAGE = TOTAL / COUNT
    output "Average = " , AVERAGE
else
    output "There are no non-zero values"
end if
```

COPYING FROM A COLLECTION INTO AN ARRAY

The following pseudocode presents an algorithm that reads all the names from a collection, NAMES, and copies them into an array, LIST, but eliminates any duplicates. That means each name is checked against the names that are already in the array. The collection and the array are passed as parameters to the method.

```
COUNT = 0 // number of names currently in LIST
loop while NAMES.hasNext()
DATA = NAMES.getNext()
FOUND = false
loop POS from 0 to COUNT-1
if DATA = LIST[POS] then
FOUND = true
end if
end loop
if FOUND = false then
LIST[COUNT] = DATA
COUNT = COUNT + 1
end if
end loop
```



FACTORS

The following pseudocode presents an algorithm that will print all the factors of an integer. It prints two factors at a time, stopping at the square root. It also counts and displays the total number of factors.

```
// recall that
     30 \text{ div } 7 = 4
11
11
     30 \mod 7 = 2
NUM = 140 // code will print all factors of this number
F = 1
FACTORS = 0
loop until F*F > NUM //code will loop until F*F is greater than NUM
  if NUM mod F = 0 then
    D = NUM div F
    output NUM , " = " , F , "*" , D
    if F = 1 then
      FACTORS = FACTORS + 0
    else if F = D then
      FACTORS = FACTORS + 1
    else
      FACTORS = FACTORS + 2
    end if
  end if
  F = F + 1
end loop
output NUM , " has " , FACTORS , " factors "
```



COPYING A COLLECTION INTO AN ARRAY IN REVERSE

The following pseudocode presents an algorithm that will read all the names from a collection, SURVEY, and then copy these names into an array, MYARRAY, in reverse order.

```
// MYSTACK is a stack, initially empty
COUNT = 0 // number of names
loop while SURVEY.hasNext()
MYSTACK.push( SURVEY.getNext() )
COUNT = COUNT + 1
end loop
// Fill the array, MYARRAY, with the names in the stack
loop POS from 0 to COUNT-1
MYARRAY[POS] = MYSTACK.pop()
end loop
```



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